Public double static newmag(Vector2D)

{ double ritual = Math.pow(x.getxcomp(),2) + Math.pow(x.getycomp(),2);

Return (Math.sqrt(ritual));

Double somemag = Vector2D.newmag(x);

Somemag = x.mag();

Static means that it does not belong to an instance variable, but rather a class as a whole.

(x is an instance of vector2D in x.mag()

Static functions cannot access non-static variables

Public static int Vector2DCount = 0

Vector2Dcount++;

Public static void main (String[]args)

{

For (int I = 0; I < args.length; i++)

System.out.println(args[i]);